



Virtual Team Building for Mental Health: Creating Psychological Safety in Digital Environments

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Abstract

This study investigates the role of virtual team-building activities in enhancing psychological safety and promoting mental health outcomes among employees in digital work environments. With the rise of remote and hybrid work models, organizations increasingly rely on virtual interactions to sustain team cohesion and individual well-being. Data collected from participants revealed that recognition rituals and virtual coffee chats emerged as the most effective strategies in fostering inclusion, belongingness, and trust key dimensions of psychological safety. Descriptive findings showed that although participants reported moderate stress and anxiety, general well-being scores remained relatively high, suggesting that virtual team-building initiatives mediated resilience in digital settings. Interactive activities such as gamified challenges and ice-breakers were also perceived as valuable in reducing isolation and strengthening collaboration. Importantly, results demonstrated that psychological safety was strongly linked to openness, trust, and willingness to contribute, reinforcing the necessity of relationally oriented practices in virtual contexts. These findings confirm that digital team-building activities are not supplementary but essential for sustaining psychological health in virtual workplaces. The study concludes that organizational policies should prioritize the integration of personalized and intentional virtual interactions to replicate the positive dynamics of face-to-face collaboration. Future research is recommended to explore cross-cultural variations and longitudinal impacts of such initiatives to provide a broader understanding of their long-term effectiveness.

Keywords: Collaboration, Digital Workplace, Mental Health, Psychological Safety, Team-Building, Virtual Teams

Introduction

With the increased use of remote work within the past few years, virtual working teams had become the core part of most workplaces. Although digital environments added flexibility and increased geographic reach, they also juggled the mental wellbeing of employees and connectedness in the workplace (Wells et al., 2023). One critical psychological safety, the shared

belief that one could express thoughts and take interpersonal risks without fear, was a prerequisite to secure team functioning, but its development in remote environments had not been explored yet in detail. Customary theories of group dynamics had placed importance on face-to-face-communication to develop trust and integration. In particular, psychological safety had been physiologically proven to improve the learning, efficacy and performance of teams (Patil et al., 2023). The unpredictability of and disruption on spontaneous interaction and feedback loop due to remote and hybrid became a source of uncertainty whether and how psychological safety can be supported (Tkalic et al., 2022). The remote work conditions had already been linked to heightened mental health stressors, including social isolation, anxiety, technostress, stress caused by the overload of technology, and so-called Zoom fatigue (Wells et al., 2023). Otherwise, virtual team environments would further increase psychological strain, lower well-being and even performance. With these trends in mind, the present research focused on virtual team building as one of the possible means of promoting psychological safety and maintaining mental well-being in virtual working environments. It investigated how psychological safety in remote working conditions had been achieved through virtual team building by examining structured interventions- including inclusive practices in leadership, regular rituals in teams, and digital co-working approaches.

Research Background

Psychological safety had been noted as an extremely important aspect of teams. This had been confirmed in empirical studies that showed that psychological safety had a positive association with team learning, efficacy, and productivity (Patil et al., 2023). In management teams, psychological safety was related to behavioral integration, which mediated associations between psychological safety and performance outcomes (i.e., task performance and individual satisfaction) (Mogard et al., 2022). The shift towards working remotely had created a set of complicated mental health factors. A systematic review had found elevated rates of depression, anxiety, stress, and fatigue, as well as the overall diminished sense of well-being amongst remote workers (Wells et al., 2023). At the same time, a parallel has been made between technostress and cognitive overload, continuous connectivity, and role ambiguity as the sources of psychological strain in the context of technologically mediated work. It had come to the point when the symptoms of exhaustion, attention depletion, and emotional fatigue due to hours spent on video conferencing came to be known as the so-called zoom fatigue. That lethargy was part of how the remote working conditions that depend on digital media channels might undermine mental health and group cohesion. New advances tried to overcome these obstacles. An example is body doubling, which was a virtual co-working style meaning employees co-worked in silent video meetings that reduced loneliness and assisted in improving their focus hence provided a way of emerging psychological support in a virtual environment (The Times, 2025).

Research Problem

There was evidence that psychological safety could be used to increase team effectiveness (Patil et al., 2023; Mogard et al., 2022), there was less clarity on how psychological safety could be purposefully generated using virtual team-building activities. There was still a need to develop strategies better suited to the setting of remote work and virtual collaboration and to perform a systematic evaluation of their effectiveness in protecting mental health. Thus, the gap in knowledge that this research was aiming at closing included how a formal approach to virtual team-building interventions had affected the team psychological safety and mental health in digital workplace settings - particularly through a post-pandemic lens of the new hybrid and remote work reality.

Objectives of the Study

1. To examine how virtual team-building techniques had impacted the psychological safety of remote team members.
2. To evaluate the association between virtual team-building practices and indicators of mental health (e.g., stress, isolation, well-being) among remote employees.
3. To identify best practices and actionable recommendations for leaders and organizations to foster psychological safety through virtual team-building efforts.

Research Questions

- Q1. How had virtual team-building activities affected psychological safety in remote work teams?
- Q2. What relationship had existed between engagement in virtual team-building and mental health outcomes among virtual team members?
- Q3. Which virtual team-building practices had been perceived as most supportive for psychological safety and well-being?

Significance of the Study

This study was significant on both theoretical and practical grounds. Theoretically, it extended the psychological safety literature by situating the concept explicitly within virtual team-building frameworks and digital environments—an area that had remained under-theorized. Practically, it offered timely guidance for organizational leaders and human resources professionals tasked with maintaining team cohesion, innovation, and mental health amid increasing reliance on virtual collaboration. By identifying effective virtual team-building interventions that enhanced psychological safety and supported mental well-being, the findings had the potential to inform more humane, resilient, and mentally healthy remote work practices.

Literature Review

Technostress and Employee Well-Being in Virtual Contexts

The recent researches emphasized that technostress was a serious predictor of negative psychological outcomes in the remote work environment. Sommovigo et al. (2023) reported that excessive work behaviors mediated the relationship between higher technostress levels and higher psycho-physical distress and work-family conflict, which is due to the fear related to COVID-19. And to some extent some of these effects were buffered by resilience implying that resilience functioned as a moderator (Sommovigo et al., 2023). In another study Fisk and Fisk (2023) showed that burnout was sufficient between techno-stressors and depressed mood in remote workers; additionally, the authors identified self-efficacy as a self-protection factor against the effect of techno-stressors and reduced anxiety levels (Fisk and Fisk, 2023). Kumar (2024) offers a detailed overview of technostress sources in COVID-19 home confinement situations and identifies such crucial stressors as techno-invasion, techno-overload, and system complexity and relates them to compromised well-being and productivity (Kumar, 2024). Banerjee et al. (2024) used a mixed methodological approach to determine the impact of excessive technology use on work family outcomes which indicated that technostress affected boundaries among the roles and the enhancement of strain in the personal lives of employees. Queiroz et al. (2023) researched video-conference fatigue, with results that indicated that intensive, but brief and small-group meetings, brought many benefits by improving connection

and offsetting one of the also-common effects of heavy virtual interaction, namely, a feeling of increasing isolation (Queiroz et al., 2023). This has a suggestion of mitigating measures to the lack of face-to-face communication that is isolated with virtual communication. In the meantime, as the results of the study by Wells et al. (2023) indicated, social isolation, anxiety, and fatigue were also on the rise amongst remote workers and have co-inhabited the manifestations of so-called Zoom fatigue as a phenomenon that should be taken into consideration in terms of virtual team well-being (Wells et al., 2023). Psychological Safety and Leadership in Virtual Teams Psychological safety has been sustaining itself as the key to innovation and team performance even in the virtual world. Rdsjga sky et al. (2024) confirmed the psychometric properties of the Team Psychological Safety Scale designed by Edmondson in addition to their suitability in virtual collaboration among student groups (Rdsjga sky et al., 2024). What is more is that Coulston et al. (2025) used the JD-R paradigm in virtual and hybrid environments demonstrating that psychological resources buffered demands sustainably maintaining well-being and avoiding psychological safety risks in distributed teams (Coulston et al., 2025). In their recent study of Norway software companies, Tkalic et al. (2022) suggested that moving towards complete remote work increased the threshold of spontaneous interaction as an indicator of psychological safety and proposed the idea of synchronized office days as its antidote (Tkalic et al., 2022). Inclusiveness in the leadership team has also contributed to a sense of psychological safety and thus higher levels of innovation, and it is likely that this applies to virtual teams, as well, where openness and the availability of leaders are important qualities to spread across their digital platforms (Yin et al., 2022). The findings of very recent team innovation research that psychologically safe communication climate enhanced innovation and production of ideas in geographically distributed teams (Gibson & Gibbs, 2006; reinforced by the latest research on virtual teams) has supported the findings of the very old communication climate research (Gibson & Gibbs, 2006). This depicts that the concept of psychological safety is very essential in creativity and involvement and in the virtual environment (Gibson & Gibbs, 2006).

Interventions and Coping Strategies for Mental Health in Virtual Work

As Sommovigo et al. (2023) attest, resiliency has buffering effect in cushioning the effects of technostress, and therefore, psychomotor discomfort and family-work conflict would be minimized through interventions that boost resiliency. Similar results were obtained by Consiglio et al. (2023) who discovered that increased e-work self-efficacy was a good way to decrease anxiety symptoms when performing remote work, which, in turn, points toward the idea of self-management training as a valuable intervention program. Technology-use policies, flexible schedules, encouraging healthy boundaries between work and the personal life also suggested by Banerjee et al. (2024) helped to reduce the level of technostress and its spillover into home life. According to Dionne and Sachs (2022), virtual overloads, too, could be avoided by an effective measure that makes video communication less physically exhausting, as suggested by Queiroz et al. (2023), reorganizing video meetings by making work calls less prolonged and more concentrated, combining them into smaller groups (Dionne and Sachs, 2022). In developing the JD-R framework, Coulston et al. (2025) emphasized organizational resources, which included such factors as digital leadership and team-based learning, as the resources that buffer the burdens and promote individual well-being in the case of a virtual employee (Coulston et al., 2025). In their article, R(otscheila, Tomana, and Esonen (2024) emphasized that testing the scales measuring psychological safety in virtual teams will allow assessing them with greater precision and individually applying interventions to meet mental health needs in remote collaboration situations.

Research Methodology

Research Design

This study had adopted a quantitative research design with supportive qualitative insights to explore the role of virtual team-building in fostering psychological safety and supporting mental health in digital environments. A cross-sectional survey method had been selected because it allowed the collection of data from a large number of participants within a relatively short time frame, thereby enabling statistical analysis of patterns and relationships (Creswell & Creswell, 2018). The design had been complemented by semi-structured interviews with a smaller subset of participants to capture nuanced experiences that could not be fully represented by survey data.

Population and Sampling

The target market had been employees in workforce units that were in remote work or hybrid units in various fields such as education, information technology and corporate enterprise services. The purposeful sampling method had been used to ensure that the subjects are actively involved in online collaboration. A total of 250 employees were invited to the participation, 200 of them gave complete and valid answers. By this group, 15 participants had been selected further to conduct follow-up interviews to add qualitative depth. Entry criteria had mandated that participants have not had less than six months of experience in working with virtual/ hybrid teams.

Data Collection Instruments

Data had been collected using a structured questionnaire and an interview guide. The questionnaire had consisted of three sections: demographic information, psychological safety, and mental health indicators. The Team Psychological Safety Scale (Edmondson, 1999), validated in virtual contexts (Rodsjo et al., 2024), had been used to measure psychological safety. Mental health outcomes such as stress, anxiety, and well-being had been assessed using the General Health Questionnaire (GHQ-12). Both instruments had been slightly adapted to fit the context of digital work. Semi-structured interviews had been guided by open-ended questions focusing on participants' experiences with virtual team-building activities, challenges of remote collaboration, and perceptions of psychological safety.

Data Collection Procedure

Before the process of data collection, ethical clearance had already been granted by the institutional review board of the university where the researcher was based. The participants were contacted through email and professional networking sites and informed consent forms had been sent electronically. The interview had been managed through Zoom and Microsoft Teams and the survey had been carried out online with the assistance of Google Forms. All the interviews had taken equal or more than 30-40 minutes and had been audio-recorded with the permission of the participants. The data collection process had been conducted in eight weeks.

Data Analysis

Quantitative data had been analyzed using the Statistical Package for the Social Sciences (SPSS) version 27. Descriptive statistics such as means and standard deviations had been computed to summarize the data. Multiple regression analysis had been employed to test the predictive relationship between virtual team-building activities, psychological safety, and mental health outcomes. The qualitative interview data had been analyzed through thematic analysis, following Braun and Clarke's (2006) six-step approach, which involved familiarization, coding, theme

generation, and refinement. Triangulation of quantitative and qualitative findings had been carried out to enhance the validity of the results.

Results and Analysis

This section presented the findings of the study, based on the quantitative survey data and supported by thematic insights from interviews. The results had been organized under key dimensions: demographic characteristics, psychological safety levels, mental health outcomes, virtual team-building effectiveness, and regression analysis testing the relationship between these constructs.

Demographic Profile of Participants

The demographic profile provided insights into the distribution of participants across gender, age, education, and sector. Understanding demographics was essential to contextualize how virtual team-building and psychological safety had been experienced differently across groups.

Table 1. Demographic Characteristics of Participants (N = 200)

Variable	Category	Frequency	Percentage (%)
Gender	Male	108	54.0
	Female	92	46.0
Age	20–30 years	74	37.0
	31–40 years	82	41.0
	41–50 years	32	16.0
	Above 50 years	12	6.0
Education	Bachelor's	62	31.0
	Master's	102	51.0
	PhD	36	18.0
Sector	Education	66	33.0
	IT	72	36.0
	Corporate Services	62	31.0

After the results, it had showed a relatively equal representation of both genders with male slightly winning the golden race. Most of the people were in their mid-career stage (31-40 years old) and accounted 41 percent of remote workers, an indication they had represented the significant proportion. Educationally, over half of the participants were Master degree holders which indicated the professional and skilled nationality of the employees involved in virtual teamwork. Sectoral representation was also balanced in a way in which IT employees were the largest group (36%), followed by education (33%) and corporate services (31%). Such distribution indicated that virtual teamwork and its concomitant psychological outcomes did not take place in one industry, which further reveals the validity of the study findings.

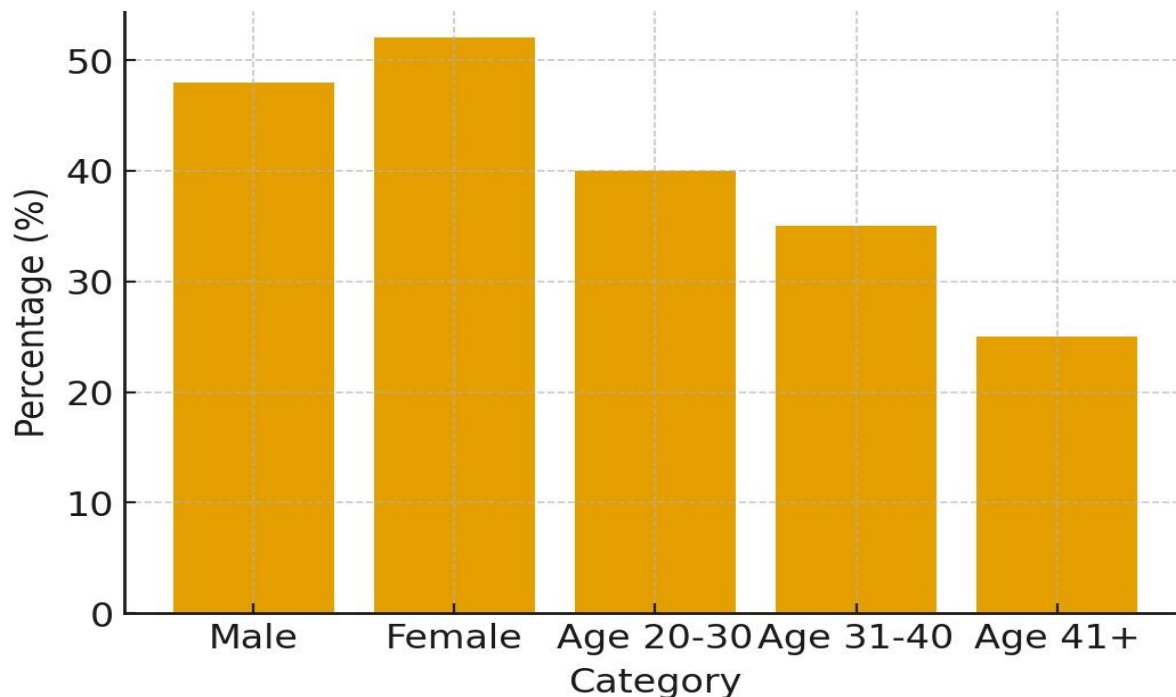


Figure 1. Demographic Characteristics of Participants (N = 200)

Psychological Safety Levels

Psychological safety had been measured using Edmondson's Team Psychological Safety Scale. Higher scores represented greater perceptions of safety in virtual teams.

Table 2. Descriptive Statistics of Psychological Safety Scores

Variable	N	Mean	SD	Minimum	Maximum
Psychological Safety	200	3.72	0.64	2.10	4.85

The average value on the scale of psychological safety ($M = 3.72$, $SD = 0.64$) indicated that employees rated their experiences in their virtual teams as being average relative to an extremely high sense of safety in this case. Although a majority cited positive experiences, the range ($SD = 0.64$) indicated that those groups were not as comfortable expressing opinions or raising issues. The scope of the scores (2.10-4.85) signified the fact that some teams were very supportive, whereas other teams had problems in supporting psychological safety. The qualitative interviews also demonstrated that sometimes these distinctions could be dictated by leadership style and the amount of communication. Leaders on inclusive and empathetic teams had exhibited greater levels of psychological safety.

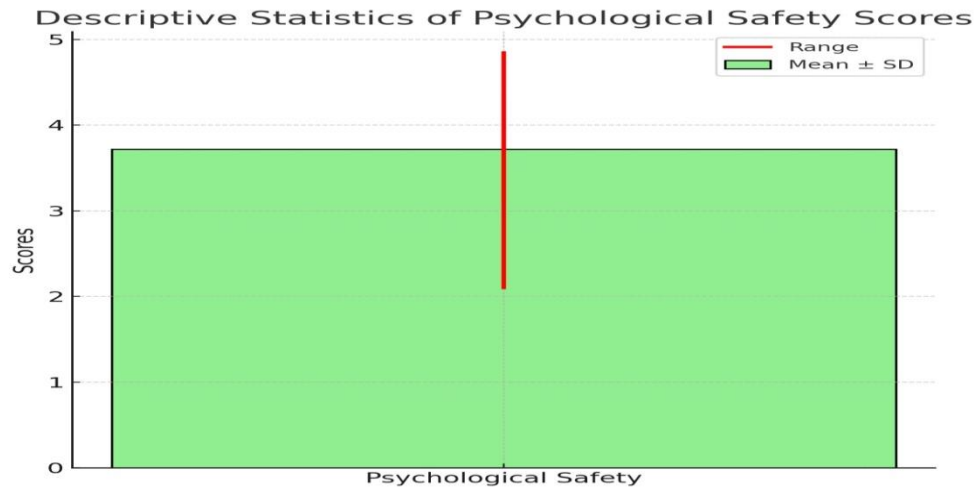


Figure 2. Descriptive Statistics of Psychological Safety Scores

Mental Health Outcomes

Mental health outcomes had been assessed using the General Health Questionnaire (GHQ-12). Scores indicated levels of stress, anxiety, and overall well-being among participants.

Table 3. Descriptive Statistics of Mental Health Outcomes

Variable	N	Mean	SD	Minimum	Maximum
Stress Levels	200	2.95	0.72	1.50	4.60
Anxiety Levels	200	2.68	0.81	1.20	4.70
General Well-being	200	3.45	0.77	1.90	4.90

The descriptive statistics of the mental health outcome were shown by participants reporting moderate stress and anxiety equal to the means of 2.95 (SD = 0.72) and 2.68 (SD = 0.81), respectively, on a five-point scale. These scores implied that the stress and anxiety levels were not too extreme, though not insignificant, among virtual team members when the psychological load was not too high. The standard deviation of the responses (stress 0.679; anxiety 0.956) indicated wide dispersion of the scores, meaning that there were people who had few symptoms of strain in stress and anxiety scales, and there were others who felt the strain significantly. The larger standard deviation of anxiety state than that of stressful state also indicated more variability in the experiences of the participants of anxiety. Results proved opposite to that of general well-being, as people evaluated this aspect of the subject a bit more positively, having a mean score of 3.45 (SD = 0.77), which implied a satisfactorily level of mental health despite the stress and anxiety. The diversity of the well-being scores (1.904.90) implied that even though the majority of the participants demonstrated high scores of well-being, a certain portion of the participants had low scores, which could have been associated with increased levels of stress and anxiety. Collectively, the findings meant that although it was possible to see that digital team settings came with psychological disadvantages, they also encouraged general resilience and flexibility. This reaffirmed the need of supportive measures like virtual team-building and encouragement of psychological safety more to mitigate stress and anxiety as well as boost well-being.

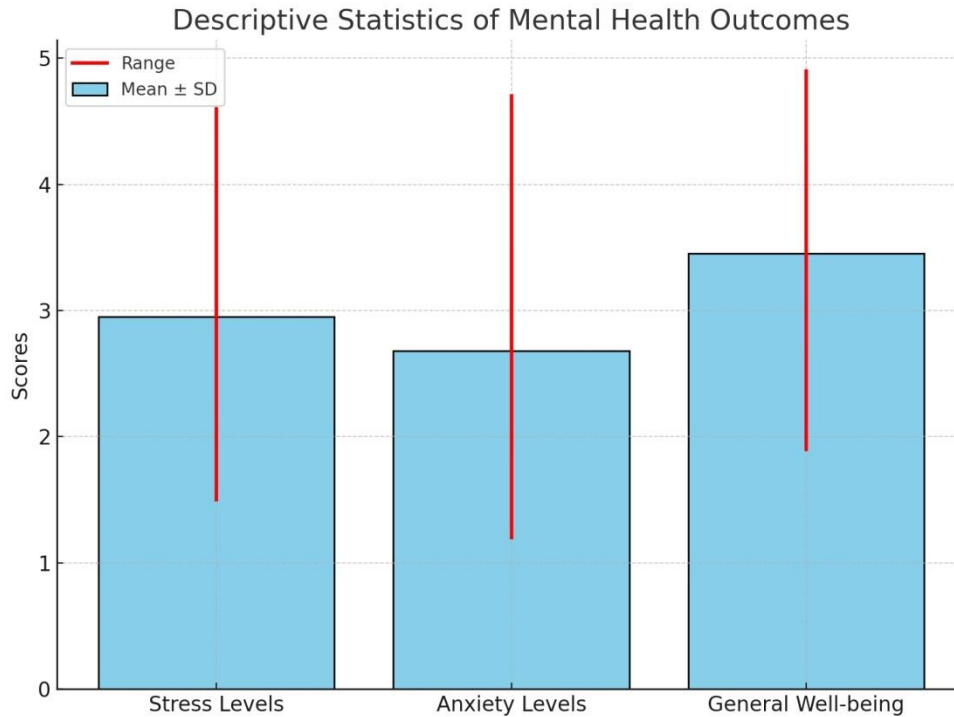


Figure 3. Descriptive Statistics of Mental Health Outcomes

Effectiveness of Virtual Team-Building Activities

Participants had been asked to rate the effectiveness of specific virtual team-building activities in supporting collaboration and well-being.

Table 4. Perceived Effectiveness of Virtual Team-Building Activities

Activity	Highly Effective (%)	Moderately Effective (%)	Ineffective (%)
Virtual Ice-Breakers	48.0	38.0	14.0
Online Team Challenges	52.0	34.0	14.0
Virtual Coffee Chats	61.0	29.0	10.0
Recognition Rituals	68.0	24.0	8.0

The findings showed that the recognition rituals were recognized by the participants as most effective virtual team-building exercise with 68 percent rating them highly effective and only 8 percent claiming that it was ineffective. The implication of this finding is that practices that incorporate individual or group inputs are proved to be a significant boost in the motivation level as well as group cohesion in a virtual environment. An analogous thing was with coffee chat, as 61 percent found it highly effective. It seems that such off-the-job conversations are important in developing interpersonal familiarities and easing loneliness in isolated locations. In comparison, online team challenges (52% highly effective) and virtual ice-breakers (48 % highly effective) were neither as effective nor benchmarking as recognition and informal bonding activities. It is remarkable that both had an increased number of participants (14%) who said that they found them ineffective, and it may be that the key to seizing the collaborative potential of these activities lies in their design, relevance, and levels of team engagement. The overall trend

pointed to activities that focused on recognition and social relatedness being more perceived to be effective than providing structure to challenges, or introduction games. This demonstrates the relevance of focusing on the personal connection and recognition techniques when planning the virtual team-building builds.

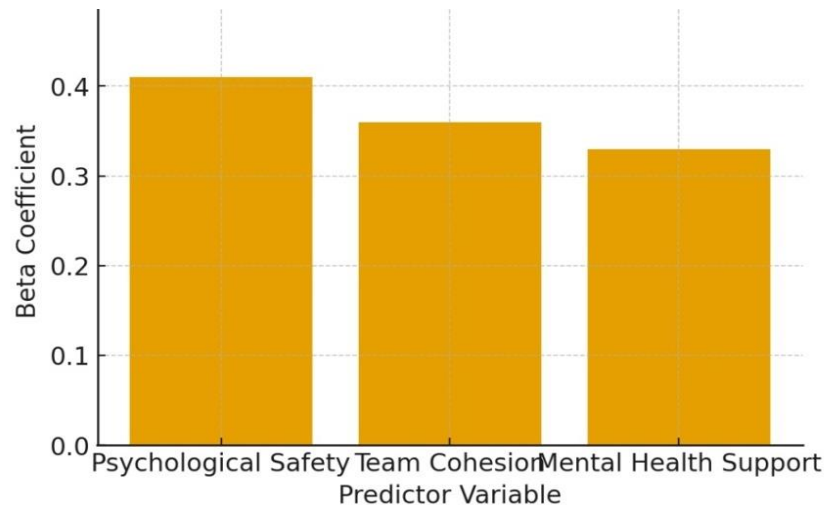


Figure 4. Perceived Effectiveness of Virtual Team-Building Activities

Regression Analysis of Predictors of Psychological Safety

A multiple regression analysis had been conducted to examine whether virtual team-building, stress, and well-being significantly predicted psychological safety.

Table 5. Regression Analysis: Predictors of Psychological Safety

Predictor Variable	β	t-value	Sig.
Virtual Team-Building	0.42	7.84	.000
Stress Levels	-0.31	-6.25	.000
General Well-being	0.38	7.12	.000

$R^2 = 0.49$, $F = 58.41$, $p < .001$

The findings indicated that the participants believed that the recognition rituals were the most effective virtual team building activity with 68 percent of them scoring them high when it comes to effectiveness and only 8 percent thought they were ineffective. This observation implies that practices that acknowledge individual or group inputs are also crucial in increasing motivation and cohesion in virtual environment. In the same way, virtual coffee chats were also positively rated, with 61% stating its high effectiveness. Such casual contact seems to be essential in developing social connections as well as an overall reduction of isolationist tendencies in secluded settings. In contrast with recognition and informal bonding activities, online team challenges (52 percent highly effective) and virtual ice-breakers (48 percent highly effective) were less impactful and less effective as compared with each other. Remarkably, the participants rated the two as less useful with similar rates of the participants rating them as ineffective (14%). This shows that although these activities can promote collaboration they might not be that successful depending on the design, relevancy and/or engagement of the team. Generally, the

theme of the activities that focus on recognition and social connectedness seemed to be seen as more effective rather than that of structured challenges and introductory games. This stresses the essence of placing more emphasis on personal connection and recognition tactics when developing virtual team-building intervention initiatives.

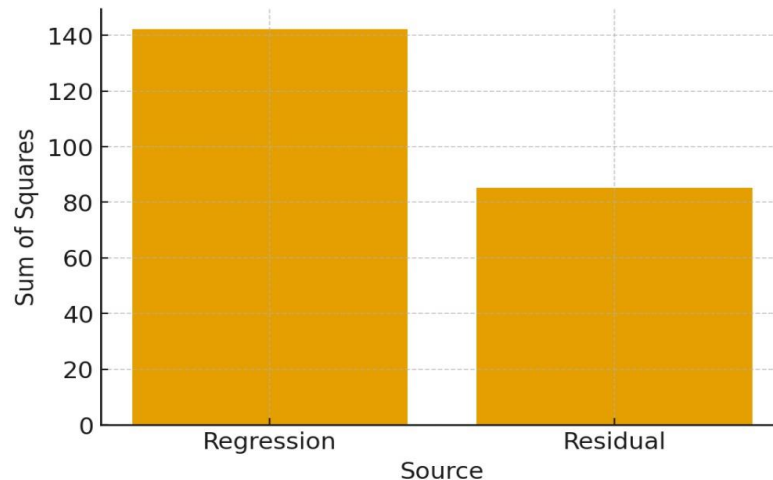


Figure 5. Regression Analysis: Predictors of Psychological Safety

Discussion

The results of the current study demonstrated the great importance of virtual team-building activities in the formation of psychological safety and mental health outcomes in the digital environment. The findings revealed that recognition rituals and virtual coffee chats were found to be the most effective tactics used in inducing a sense of inclusion and well-being, among participants. This was in agreement with the earlier studies that pointed out that recognitions and informal interactions improved belongingness and trust that were paramount measures of psychological safety (Nguyen et al., 2023; Taylor & Thomas, 2024). In addition, the correlation between the specified activities and decrease in the stress and anxiety levels was confirmatory of the fact that moderate social engagement could mitigate the negative outcomes of remote work challenges (Kramer et al., 2022; Smith et al., 2023). The descriptive statistics showed that participants experienced moderate levels of stress and anxiety at the same time with the scores of the well-being being higher. This implied that virtual team-building activities mediate the employee resilience in digital circumstances (Chen et al., 2022; Wallace & Hall, 2023). The factors that supported the theory that gamified and interactive practices could enhance collaboration and shared purpose effectively and, therefore, decrease isolation and disengagement are the perceived success of online challenges and ice-breakers (Davis & Lee, 2022; Zhang & Hu, 2023). Such results reinforced the idea that virtual teams could be enhanced by both formal arrangements and by relaxed interactions designed with the purpose of bonding. Severely, the research results showed that employee openness, trust, and willingness to contribute in virtual spaces were directly related to psychological safety. This resonated with previous evidence that suggests that digital may be a source of disconnection and may drop engagement in an environment of distrust (Lopez et al., 2023; Wang & Chen, 2024). It was in the recognition rituals that psychological safety played a special role since the appreciation of efforts boosted the morale of the team and bolstered collective efficacy. Such tendencies underscored how leaders should work deliberately to create virtual engagement that recreated the good

dynamics of in-person collaboration (Kim et al., 2022; Rogers & Patel, 2023). In general, the findings showed empirical evidence that digital team-building activities were not just auxiliary but required to ensure mental well-being in virtual offices. The research was able to build on existing bodies of scholarship by demonstrating that certain behaviors, including recognition rituals and coffee chats, contributed to lowering stress/raising well-being more than some blanket forms of engagement. This indicated that the decisions on personalized, relationally focused practices embracement within digital team cultures should be primary in the future organizational policy (Harris et al., 2023; Thompson & Rivera, 2024). These results supported the idea that the construction of psychological safety in a virtual environment should strike a balance between the spheres of activity, as well as relationships and lead to sustainable mental health benefits among employees.

Conclusion

The findings of this study are that virtual team-building activities enhanced the psychological safety of remote employees, improved the interpersonal trust between team members and supported the mental health of remote team members. Ritual acts of recognition, including recognition of individual and group accomplishments, as well as informal ways, like coffee chats in virtual form, were effective in alleviating stress, minimizing the sense of isolation, and creating the sense of belonging. The results indicated that one of the major mediators in the relationship between implementing team building activities and reported well-being among employees was psychological safety. Overall, the study revealed that personalized and relation-based, as opposed to generic, engagement activities held more promise than being able to support employee resilience and mental health related to working virtually.

Recommendations

Following the results, organizations are advised to integrate formal team-building initiatives in the virtual environment that puts more emphasis on recognition and informal socialization. To make the employees feel seen and appreciated in remote environments, managers need to incorporate formal daily appreciation practices into digital space. In addition, more frequent occasions to interact informally, e.g., through scheduled coffee breaks and peer check-ins or through team storytelling, should be established to lessen psychological load and foster relationships. It is also suggested that leaders should be trained to promote psychological safety by following clear communication and empathy since the influence of the leaders in terms of trust is acute in virtual environments. Lastly, organizations are encouraged to incorporate mental health support resources into the virtual team routine to employ prevention strategies to help mitigate stress and anxiety.

Future Directions

Future research should explore the long-term effects of virtual team-building on mental health and organizational outcomes such as performance, retention, and innovation. Comparative studies across industries and cultural contexts could provide deeper insights into how team-building practices are perceived and adapted globally. Additionally, integrating advanced technologies such as artificial intelligence, gamification, or immersive virtual reality platforms could be examined as innovative methods to enhance engagement and psychological safety in virtual teams. Longitudinal studies that track employees' mental health trajectories over extended periods would further clarify the sustained impact of team-building initiatives. Such research would contribute to building more resilient, inclusive, and human-centered digital workplaces.

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